



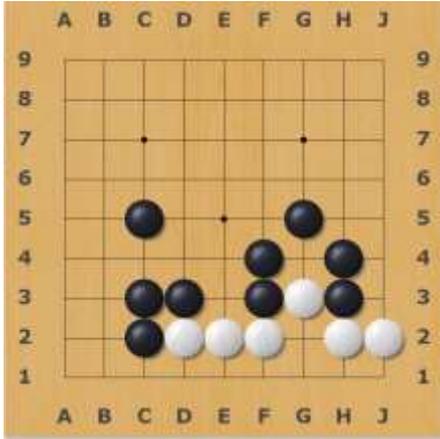
CAMBRIDGE YOUTH GO

IDEAS FOR SOLVING LIFE&DEATH PUZZLES

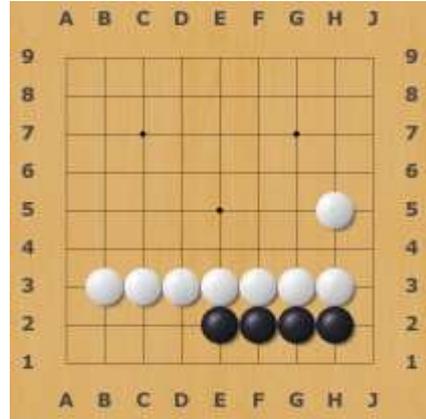


SHEET 2 – All puzzles are Black to play

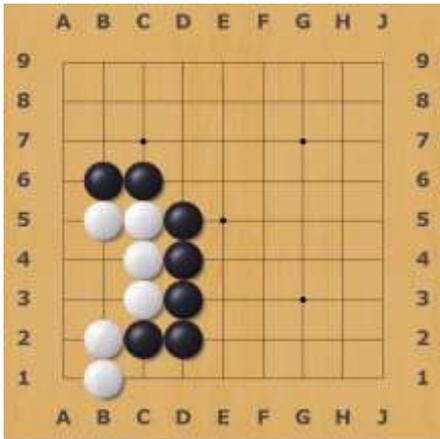
NAME:



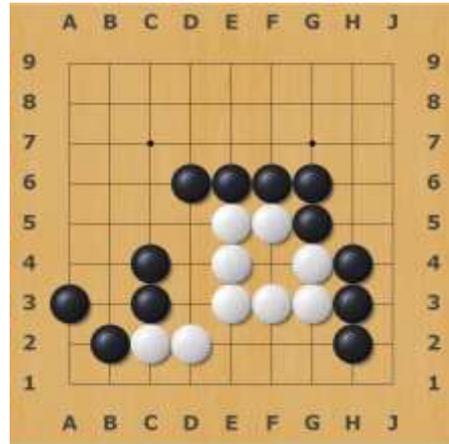
Make the eye space smaller by pushing into it



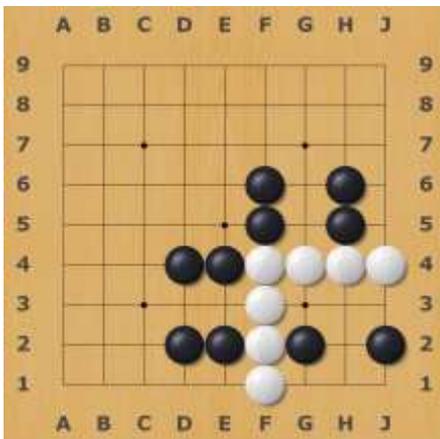
Descend to the edge of the board.



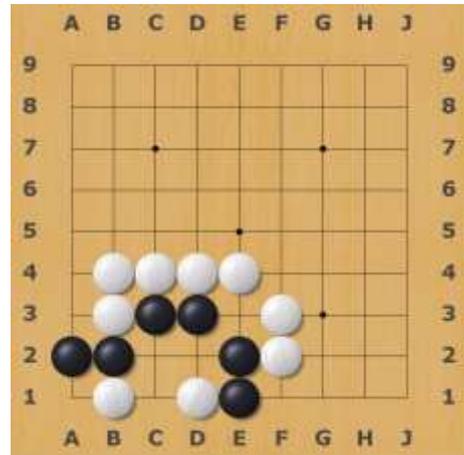
Use the eye-stealing tesuji.



Sometimes 1 move is enough to prove White is dead.



Make an eye inside (with a dead shape!).



Survive by making a seki.